

**Examples of Occupancy Types**  
**(Not All Inclusive)**

**OCCUPANCY DEFINITIONS AND CLASSIFICATIONS ARE FOUND IN CHAPTER 2  
OF THE 2018 IBC/IFC MANUAL**

**Assembly**

- A1** – Theater, Concert Hall, TV Studio
- A2** – Restaurant, Tavern, Banquet Hall, Night Club
- A3** – Church, Bowling, Halls w/o Food/Drink, Library
- A4** – Arenas, Pools, Rinks, Courts
- A5** – Stadium, Bleachers, Grandstands, Amusement Parks

**Business**

- B** – Businesses, Offices, Outpatient Clinics, Animal Hospitals, Ambulatory Care Facilities, Laboratories, Test/Research Facilities, Education over 12<sup>th</sup> grade (College)

**Educational**

- E** – Education up to 12<sup>th</sup> Grade, Daycare less than 2 ½ years

**Factory**

- F1** – Moderate Hazard (Dry cleaning, Machinery, Electronics, Bakeries, Millwork, Printing, Hemp Facilities and Beverages greater than 16%)
- F2** – Low Hazard (Brick/Masonry, Ceramics, Glass, Metal Fabrication and Beverages up to 16%)

**Hazardous**

- H1** – Detonation Hazard
- H2** – Deflagration or Accelerated Burning
- H3** – Supports Combustion
- H4** – Health Hazards (Corrosives, Toxic Materials)
- H5** – Semiconductor Fabrication Facilities

**Institutional**

- I1** – Drug/Alcohol Center, Assisted Living, Residential Board and Care, Group Homes
- I2** – Hospital, Nursing Home, Psychiatric Hospitals, Residential Healthcare Facilities
- I3** – Jails, Prison, Work Release Center
- I4** – Daycare (Less than 24-hour care)

**Mercantile**

- M** – Retail, Wholesale, Gas Station, Market, Drug Store

**Residential**

- R1** – (Transient) Hotel, Motel, Boarding House
- R2** – (Non-Transient) Dorms, Apartments
- R3** – Single Family, Duplex, Townhomes under IRC
- R4** – Residential Care/Assisted Living Facility (+5 to 16 Occupants)

**Storage**

- S1** – Moderate Hazard (Vehicle Repair Garage, Lumber, Furniture, Tires, Cardboard Boxes, etc.)
- S2** – Low Hazard (Parking Garages, Metal Parts, Foods dependent upon packaging)

**Utility**

- U** – Barns, Greenhouses, Stables, Sheds, Grain Silo, Towers